DUALINK

Architect's Chosen



Evolving Background

Solo Leveling

Architect's Chosen

You are one of the rare few who have been marked by the Architect, a cosmic entity that exists beyond the boundaries of reality. Unlike a mere haunting, your connection to the Architect is more than a burden; it is a path.

The Architect has selected you for a grand, unknown purpose, bestowing upon you cryptic visions. Yet this power comes at a great cost. Your mind is no longer your own, as you are constantly exposed to the infinite realities the Architect controls.

At times, you hear its voice, a whisper echoing through the cracks in the world. No mortal can see what you see and remain unscathed. You stand on the precipice of madness, but with the potential to rewrite the very fabric of the world.

Skill Proficiencies. Choose two from Arcana, Investigation, Perception, Religion, or Survival.

Tool Proficiencies. One type of artisan's tools (your choice).

Languages. Deep Speech and an exotic language (Abyssal, Celestial, Deep Speech, Draconic, Infernal, Primordial, Sylvan, or Undercommon).

Equipment.

- A journal filled with cryptic sketches and symbols.
- A set of common clothes.
- A piece of the Architect's ancient relic, which can be used as an arcane focus.
- 10 gp in strange, otherworldly coins

Features

Reality-Warping Event

Prior to being chosen by the Architect, your life was forever altered by one cataclysmic event, an encounter that exposed you to the Architect's cosmic influence. Whether it was a glimpse into the endless void or an impossible shift in reality, this event shaped you into what you are today.

Choose or roll on the following table to determine what set you on the path of the Architect's Chosen.

1. You witnessed time unravel around you, seeing past, present, and future converge for a single moment. Since then, you've felt displaced, like you exist outside the flow of time.
2. You encountered a creature made entirely of shifting geometric shapes It spoke to you, and you've been haunted by its impossible form ever since.
3. You fell through a tear in reality, emerging in a world that wasn't your own. Though you eventually returned, you occasionally dream of that other place, and part of you wonders if you ever truly left.
4. A mysterious artifact appeared before you, seemingly out of nowhere. The moment you touched it, visions of vast, incomprehensible structures and endless cosmic landscapes flooded your mind. You've never been able to forget them.
5. You were visited by a being who claimed to be a messenger of the Architect. It imparted a warning, but you can only remember fragments of what it said, and you fear the day its prophecy comes to pass.
6. You were in the wrong place at the wrong time and witnessed reality bend and fold in ways that defy explanation. Since then, you've occasionally seen similar anomalies, glitches in the world around you that others do not notice.

7. A mirror showed you a version of yourself from another reality, a version that was darker, twisted, and filled with malice. You smashed the mirror, but every now and then, you catch glimpses of that version of you, watching from a distance.

8. You found a page from the Architect's Book, a single sheet filled with symbols you that shift and change whenever you look at them, hinting at vast cosmic truths you cannot fully comprehend. You've never been able to forget them.

Echoes of the Architect

Those who encounter you cannot shake the feeling that there is something otherworldly about you. Though they might not understand what marks you as different, they instinctively sense the presence of something ancient and vast. In times of desperation, common folk might seek your guidance or aid , trusting your insight even if they don't fully understand it.

You are able to gain information from those who are otherwise too frightened to speak, as they see you as someone who has touched the unknown.

Whispered Revelations

As your connection to the Architect deepens, you begin to hear faint, cryptic whispers. Once per long rest, you can focus on the Architect's presence and receive a whispered message about your surroundings or a decision you are about to make. The DM will provide you with three pieces of information, two of which are false and one of which is true.

"The path to safety lies in the shadows.

"A friend holds a knife behind their back.

"The storm will break before dawn.

Glimpse Beyond the Veil

Your bond with the Architect allows you to momentarily see beyond the fabric of reality, granting brief flashes of hidden truths or possible futures. The DM may choose to activate this ability at a significant moment, showing you a fleeting vision of something crucial to your current situation. This glimpse is beyond your control and often unclear or fragmented, but it may reveal hidden threats, potential allies, or dangerous decisions. The DM chooses when and how this vision occurs.

You may suddenly see a flicker of a concealed trap before you step forward, or you might catch a glimpse of an ally surrounded by shadows, hinting at their betrayal.

Suggested Characteristics

Personality Traits (d8)

1. I stare off into the distance, seeing realities that others cannot comprehend.
2. I constantly scribble strange symbols or diagrams that I cannot fully understand.
3. I speak in cryptic phrases, often quoting the Architect's words.
4. The voices of otherworldly beings sometimes distract me from the present.
5. I am overly cautious, expecting the fabric of reality to tear at any moment.
6. I find comfort in ancient knowledge and seek to uncover the forgotten truths of the world.
7. I am filled with awe at the wonders of existence, both seen and unseen.
8. I feel detached from the physical world, as if I am only a guest in this reality.

Ideals (d6)

1. **Knowledge.** I seek to understand the Architect's designs, no matter the cost. (Neutral)

2. **Power.** The Architect has chosen me for greatness, and I will rise above all. (Lawful)
3. **Balance.** The universe is an intricate balance of forces, and I must maintain it. (Neutral)
4. **Freedom.** I am not bound by the laws of this reality; I will forge my own path. (Chaotic)
5. **Service.** I am the Architect's instrument, and I must fulfill its will. (Lawful)
6. **Chaos.** I embrace the madness of the Architect's design and revel in the destruction of boundaries. (Chaotic)

Bonds (d6)

1. I must protect the knowledge I have gathered, for it is the key to the Architect's plan.
2. My connection to the Architect caused the loss of a loved one, and I seek redemption.
3. I am hunted by those who wish to control or destroy the Architect's chosen.
4. I have seen a vision of the world's destruction, and I will do anything to stop it.
5. My bond to the Architect has left me unable to form close connections, but there is one person I still care for deeply.
6. I seek the Architect's full attention and will go to any lengths to prove myself worthy.

Flaws (d6)

1. I am obsessed with the Architect's visions, even when they lead me to dangerous paths.
2. I often doubt my sanity and cannot trust my own perceptions.
3. I am paranoid, believing that others are watching me or seeking the Architect's power for themselves.
4. I believe I am the only one who can prevent a catastrophic event, even if it means sacrificing others.
5. My mind is fractured from glimpsing too many realities, and I am prone to sudden outbursts of irrational behavior.
6. I struggle to tell the difference between what is real and what is an illusion crafted by the Architect.