DUALINK

Bayle's Tooth

Magic Item



Elden Ring SOTE Edition

Bayle's Tooth

Wondrous item, very rare (requires attunement and implantation by a creature with Constitution 14 or higher)

This jagged fang was once lodged in the upper jaw of Bayle the Dread, and even in death it thrums with latent energy. Crackling lightning coils within its marrow, whispering fragmented syllables in ancient draconic. To wield its power, the tooth must be surgically or magically implanted in the jaw or gumline of a living host during a special attunement ritual that lasts 1 hour. Once implanted, the tooth fuses with the bone and cannot be removed by conventional means.

While implanted and attuned, the tooth grants the following benefits:

- *Stormmarked Mind:* You are immune to the frightened condition.
- *Thundering Voice:* You can cast Thunderwave at 2nd level once per short rest, without components. Your voice carries a faint echo of storm, and your words reverberate with unnatural weight.
- *Crackling Strikes:* Your melee weapon attacks deal an additional 1d6 lightning damage.
- *Lingua Draconis:* You can speak, understand, and write Draconic and Primordial.

Surge of the Storm

At dawn, roll a d6 to determine which latent power awakens in the tooth for the day. You may use this ability once before the next dawn.

1. *Lightning Glare:* Your eyes spark with static fury. You gain blindsight to a range of 60 feet until dusk.

2. *Bayle's Roar:* As an action, unleash a thunderous roar. All creatures of your choice within 30 feet must succeed on a DC 17 Constitution saving throw or be incapacitated until the end of their next turn. On a success, they are deafened for 1 minute.

3. *Electrostatic Pulse:* When a creature hits you with a melee attack, you may use your reaction to discharge energy. The attacker takes 2d8 lightning damage, and must succeed on a DC 15 Strength saving throw or be pushed 10 feet away.

4. *Stormfeeder:* Once when you take lightning damage, you can instead regain hit points equal to half the damage taken, as the tooth absorbs the storm.

5. *Crackling Dash:* As a bonus action, gain a flying speed of 60 feet until the end of your turn.

5. You leave behind a trail of lightning in a 10-foot-wide line. Any creature crossing the trail before your next turn must succeed on a DC 16 Dexterity saving throw or take 3d8 lightning damage.

6. *Bayle's Voice:* You may cast Destructive Wave (dealing thunder and lightning damage) once, without expending a spell slot or components. The saving throw DC is 17.

Draconic Mutation. After 30 days of attunement, the tooth may begin to alter your physiology. Roll a d20 at each long rest. On a natural 1, your voice becomes permanently thunderous, and a small horn of crackling bone begins to grow from your temple. All Insight and Persuasion checks involving dragons or storm-aligned creatures are made with advantage, but Stealth checks involving speech or vocal incantation are made at disadvantage.