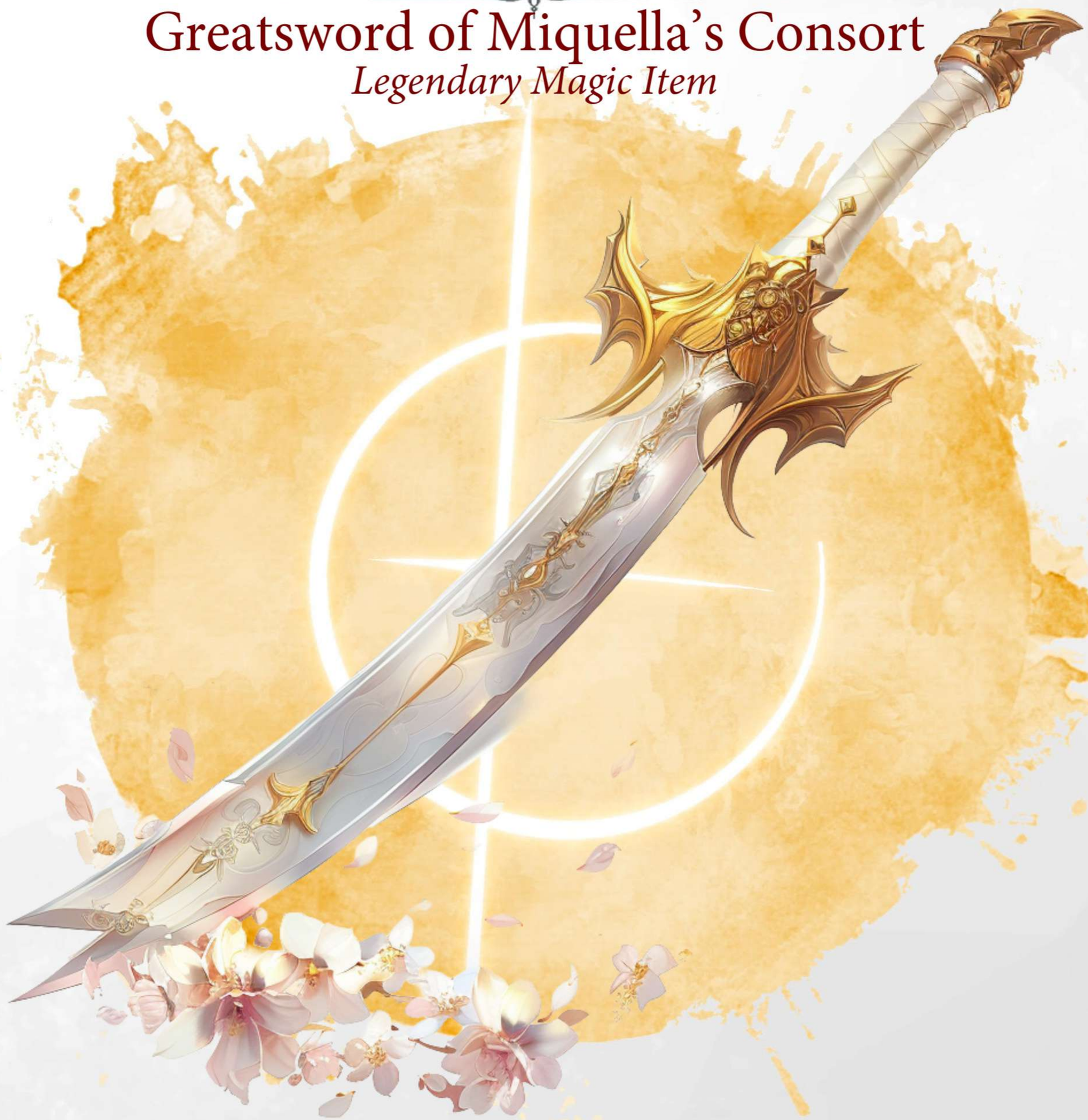
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Greatsword of Miquella's Consort

Legendary Magic Item



Elden Ring Sote Edition

Greatsword of Miquella's Consort

Legendary, requires attunement by a creature with Wisdom or Charisma 16 or higher

Blessed by Miquella's gentle radiance, this pale blade hums with light that bends as though drawn toward unseen stars. Where the Red Lion's might rends the heavens, this sword restores their light. Together, they bind annihilation and grace.

Properties

You gain a +3 bonus to attack and damage rolls made with this magic weapon, and it deals an additional 1d8 radiant and 1d8 slashing damage on a hit.

Furthermore, you gain the following benefits:

Blessing of the Consort. Your Charisma score increases by 2, to a maximum of 22. While you hold the blade, you emanate a tranquil aura of empathy, creatures of your choice within 10 feet gain +1 to saving throws against spells and have advantage on death saving throws made within the aura.

Consort's Grace. As a bonus action, you may emit soft starlight in a 15-foot radius for 1 minute. You and your allies within the light gain advantage on saving throws against being frightened or charmed, and regain 1d6 hit points whenever they start their turn bathed in this light. You can use this feature once per long rest.

Guiding Radiance. When you hit a creature with this weapon, you can

cause your next attack against that creature (or an ally's) to be made with advantage, as starlight traces the wound. You may do this a number of times equal to your proficiency bonus per long rest.

Blessed Anchor. You can't be pulled, pushed, or knocked prone by magical effects while you are conscious and holding this weapon.

Special Properties

When attuned to both the Greatsword of the Red Lion and the Greatsword of Miquella's Consort, you retain all features and bonuses granted by each individual weapon. While wielding both at once, they resonate in unison, unlocking the following additional powers:

Paired Blades. While wielding both swords, they count as a single two-handed melee weapon for all features that require it (such as Great Weapon Master). You gain the benefits of the Dual Wielder feat while using these weapons, allowing you to wield a greatsword in each hand and add your ability modifier to the damage of your off-hand attack.

Consort's Light. While attuned and wielding both blades, you shed bright light in a 20-foot radius and dim light for an additional 20 feet. You have advantage on saving throws against being frightened or charmed, and you hover slightly above the ground, leaving faint trails of starlight in your wake.

Gravity Cleave. When you hit a creature with both swords on your turn, it must succeed on a DC 18 Strength saving throw or be pulled 15 feet toward you and knocked prone. You can use this feature a number of times equal to your Strength modifier (minimum 1), regaining all expended uses when you finish a long rest.

Starbreaker Slam. Slam both swords into the ground, releasing a collapsing burst of stellar force. Each creature of your choice within 30 feet must make a DC 20 Dexterity saving throw, taking 45 (10d8) force + 27 (6d8) radiant damage on a failed save, or half as much on a success.

It thrummed beneath my hands, heavy not with iron but with memory. The blade burned red, not fire, not blood, but the last breath of a dying star made steel. When I swung it, the air bent away as if the world itself feared to stand in its path. The earth would shudder, the horizon would quake, and for a moment, I understood how it felt to command gravity to kneel.

They say the Greatsword of the Red Lion still carries the will of its master, the mad general who fought even when the heavens abandoned him. But when you hold it, you will learn the truth: it is not rage that dwells within this blade, but love, fierce, ruinous love, for the stars that fell with him.