DUALINK

Land of Shadow

Spell



Elden Ring SOTE Edition

Land of Shadow

7th-level evocation

Casting Time: 1 action
Range Self: (30-foot aura, 120-foot range for motes)
Components: V, S
Duration: Concentration, up to 1 minute

You call upon the fading grace of the Erdtree, unleashing a golden burst of divine power. At the moment of casting, a radiant shockwave pulses outward. Each creature of your choice within 20 feet of you must make a Constitution saving throw. On a failed save, the creature takes 4d8 radiant damage and is knocked prone. On a success, the creature takes half damage and is not knocked prone.

After the burst, 2d12 radiant motes coalesce around you, circling your form like golden fireflies. Maintaining these motes requires concentration. At the start of each of your turns while concentrating, you may release up to 1d8 motes, which streak toward a creature of your choice within 120 feet. The mote strikes automatically, dealing 1d4 radiant damage.

Additionally, whenever a creature hits you with an attack while motes remain, one mote automatically fires back at the attacker.
The motes fade at the end of the spell's duration, upon losing concentration, or once all are expended.

At higher levels. When you cast this spell using a spell slot of 7th level or higher, increase the damage of the Motes by one die for each slot level above 7th.

Spell Lists. Cleric, Druid, Sorcerer, Wizard.