DUALINK

Playful Cloud

Magic Item



Jujutsu Kaisen Edition

Playful Cloud

Weapon (three-section staff), rare (requires attunement)

A three-section black staff linked by heavy iron rings, engraved with swirling cloud patterns. Though entirely devoid of magic, Playful Cloud possesses terrifying destructive power in the hands of a skilled warrior. Rather than channeling arcane force, the weapon amplifies the wielder's raw physical might, turning speed, leverage, and momentum into devastating impact.

You gain a +1 bonus to attack and damage rolls made with this weapon. Playful Cloud deals 1d8 bludgeoning damage and has the finesse, reach, and two-handed properties.

Pure Destructive Power

Whenever you hit with an attack using Playful Cloud, the attack deals additional damage depending on your Strength score.

- Strength 16–17: +1d4 damage
- Strength 18–19: +1d6 damage
- Strength 20–21: +1d8 damage
- Strength 22+: +1d10 damage

This damage becomes 1 die larger against creatures concentrating on a spell or magical effect.

Whirling Assault

Immediately after taking the Attack action with Playful Cloud, you may force one creature hit this turn to make a Strength saving throw (DC = 8 + your proficiency bonus + your Strength modifier). On a failure, the creature is knocked prone, pushed up to 15 feet, or both.

Cloudstep Vault

Playful Cloud can be planted into the ground or swung with explosive force to launch its wielder through the air. As a bonus action, you may propel yourself up to 20 feet vertically or 30 feet horizontally without provoking opportunity attacks. If you land within 5 feet of a creature and hit it with Playful Cloud before the end of the turn, the attack deals an additional 2d6 bludgeoning damage.

If you fall at least 15 feet before striking a target with Playful Cloud, the target must also succeed on a Strength saving throw or be knocked prone.

Flowing Weapon

At the start of each of your turns, choose one of the following forms:

- **Crushing Form.** Your reach increases by 5 feet.
- **Coiled Form.** Opportunity attacks against you are made with disadvantage.
- **Piercing Form.** Once this turn, your attack ignores resistance to bludgeoning damage.