DUALINK

Rakshasa, Jackal Hunter



Collaboration with Regulus RPG

Rakshasa, Jackal Hunter

Medium Fiend, lawful evil

Armor Class: 17 (natural armor)
Hit Points: 119 (14d10 + 41)
Speed: 40 ft.

STR	DEX	CON	INT	WIS	CHA
19 (+4)	19 (+4)	18 (+4)	17 (+3)	15 (+2)	15 (+2)

Skills: Stealth +9, Athletics +9, Acrobatics +9, Perception +7
Damage Immunities: Bludgeoning, piercing, and slashing from nonmagical attacks
Senses: Darkvision 120 ft., passive Perception 17 (
Languages: Common, Undercommon, Infernal
Challenge: 11 (7,200xp)

Patient Hunter. The rakshasa has Truesight to a range of 30ft.

"The devil you know is better than the devil you don't know."

Limited Magic Immunity. The rakshasa can't be affected or detected by spells of 6th level or lower unless it wishes to be. It has advantage on saving throws against all other spell and magical effects.

Trap Setter. Before combat, the rakshasa can set traps in its territory. If a creature steps on a trap, they must succeed on a DC 16 Dexterity saving throw or take 10 (3d6) piercing damage and become restrained. The rakshasa can have up to 3 traps set at one time.

Innate Spellcasting. The rakshasa's innate spellcasting ability is Intelligence (spell save DC 16, +8 to hit with spell attacks). The rakshasa can innately cast the following spells, requiring no material components:

At will: detect thoughts, disguise self, mage hand, minor illusion.

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3/day each: hunter's mark, locate creature, locate object, misty step, invisibility

Actions

Multiattack. The rakshasa makes two doomblade attacks.

Doomblade. *Melee Weapon Attack:* +9 to hit, reach 5 ft., one target. Hit: 15 (2d10 + 4) slashing damage, plus an additional 10 fire damage, and the target must succeed on a DC 16 strength saving throw or are knocked prone.

Overhead Strike. *Melee Weapon Attack:* +4 to hit, reach 5 ft., one target. Hit: 31 (3d10 + 14) slashing damage, plus an additional 10 fire damage.



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-Another Jackal

Bonus Actions

Gaze. The rakshasa chooses a creature it can see within 120ft. That creature takes 5 (1d8) psychic damage and is cursed for the next 24 hours, ending earlier if the rakshasa uses this ability again or if a remove curse spell is cast on the target. Whilst cursed, the Rakshasa can always perceive the target provided it is within 120ft of it, even if it is behind total cover or in an area that is heavily obscured. Furthermore, whenever the rakshasa hits the cursed target with a melee weapon attack, the attack deals an additional 10 necrotic damage. The Jackal Hunter can only target one enemy at a time.

Ambush Predator. The rakshasa can move up to its speed towards a target without provoking opportunity attacks.

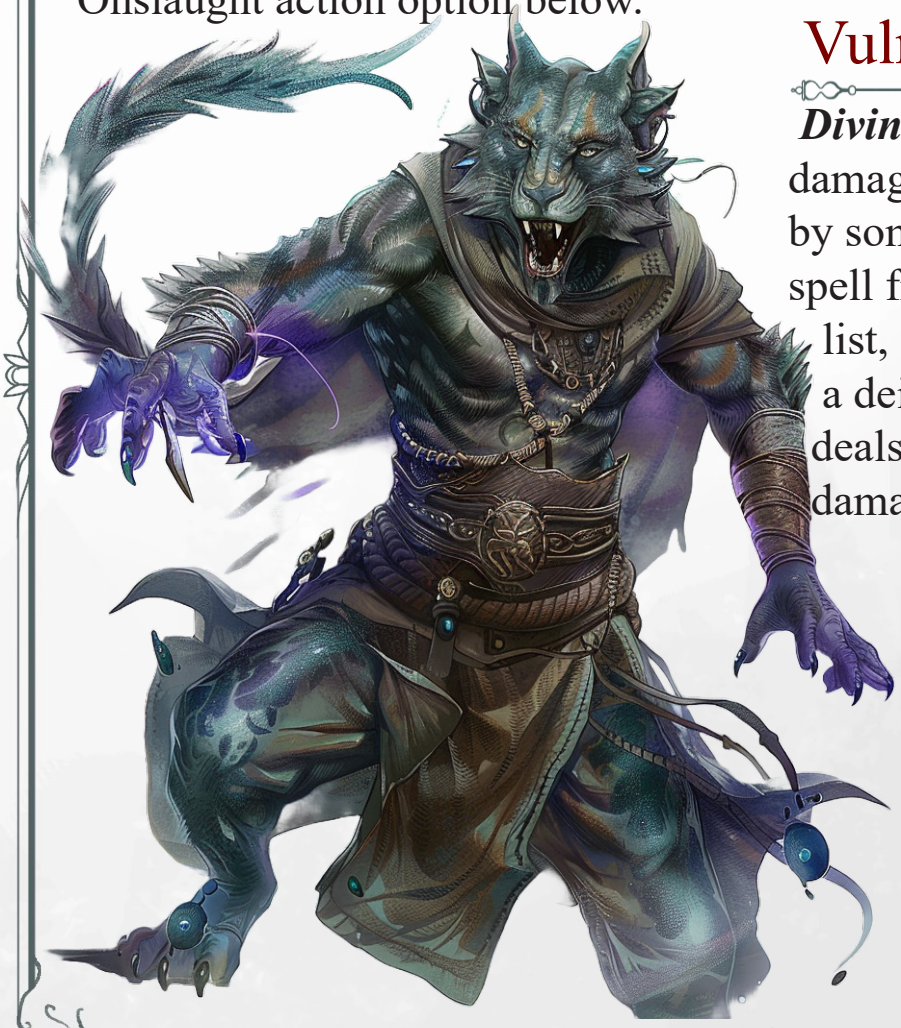
Reactions

Disperse (Recharge 5-6). After the rakshasa takes damage, it can use its reaction to banish itself to a harmless demiplane. It remains here until the start of its next turn, where it returns to its previously occupieed space, or if that space is occupied, in the closest unoccupied space that is not in dangerous terrain or an otherwise perilous position (such as a pit, a chasm, or a pool of lava).

Bloodied State

Feral Outburst. The moment the Rakshasa enters its bloodied state, it unleashes a primal roar that resonates with dark, fiendish energy. All enemies within 30 feet of the Rakshasa must make a DC 15 Wisdom saving throw or become frightened for 1 minute. A target can repeat the saving throw at the end each of its turns.

Seeing Red. Whilst the rakshasa is bloodied, it does not benefit from Patient Hunter's truesight, nor can it cast spells, but it is able to make the Onslaught action option below.



Onslaught. the rakshasa makes two Overhead Strike attacks against the same target. If both these attacks miss, it can make a third Overhead Strike attack against the same target.

Vulnerabilities

Divine Bane. If the Rakshasa takes damage from a weapon attack made by someone under the effects of a spell from the Cleric or Paladin spell list, or any spell that is granted by a deity or divine source, the attack deals an additional 10 radiant damage to it.

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