DUALINK

Veil of the Forgotten



JJK Edition

Veil of the Forgotten

School: Illusion, **Level:** 5, **Casting Time:** 1 action, **Range:** Touch, **Components:** V, S, M (a piece of parchment with the target's name or a description of the object, which is consumed by the spell), **Duration:** Concentration, up to 1 hour, **Classes:** Wizard, Bard, Cleric (Trickery Domain)

When you cast this spell, you touch a target, which can be either a creature or an object no larger than what could be contained within a 10-foot cube. For the duration of the spell, the target is erased from the memories and senses of all creatures within 100 feet of the target at the time of casting. To those outside this initial range or who enter the area after the spell has been cast, the target will seem to suddenly disappear from existence.

For individuals with a deep, personal connection to the target, such as spouses, lifelong allies, or sworn enemies, a special exception applies due to the strength of their bond or their exceptional powers of perception. Upon casting the spell, these individuals are entitled to a Wisdom saving throw to see through the illusion and remember the target your spell save DC. Additionally, any creature with divine or similarly potent awareness automatically senses a disturbance.

At Higher Levels

When you cast this spell using a spell slot of 6th level or higher, the range within which the target is erased from memory and perception expands by 20 feet for each slot level above 5th. Additionally, for each slot level above 5th, you may choose one additional creature to become immune to the spell's memory-erasing effect.