DUALINK

Schrifts O-R

Feat



Bleach Edition

Schrifts O-R

A Schrift is a Quincy letter engraved upon the soul, awakening a singular, character-defining ability. The feats below present Schrifts as player options.

Schrift Bearer

Prerequisite: Quincy (or Wandenreich training), 4th level

You have awakened a Schrift.

- **Quincy Ability.** Choose Wisdom or Charisma.
- **Schrift Save DC.** Your Schrift save DC equals 8 + your proficiency bonus + your Quincy Ability modifier.
- **One Letter.** You can take this feat only once. Once you have this feat, you can take one Schrift feat from the list below. You can't gain a second Schrift feat unless a feature explicitly allows it (DM's discretion).

Schrift: O - The Overkill

Prerequisite: Schrift Bearer

When you reduce a hostile creature to 0 hit points, you gain one Overkill die (a d6), up to a maximum of 3 dice.

You lose all Overkill dice when you finish a long rest.

Once on each of your turns when you hit a creature with an attack, you can expend one Overkill die to deal extra damage equal to the number rolled.

Schrift: P - The Power

Prerequisite: Schrift Bearer

You gain proficiency in the Athletics skill.

If you already have proficiency in Athletics, you instead add double

your proficiency bonus to checks you make with it.

In addition, once on each of your turns when you hit a creature with a weapon attack, you can deal extra damage equal to your proficiency bonus and push the target up to 5 feet away from you if it is Large or smaller.

Schrift: Q - The Question

Prerequisite: Schrift Bearer

As an action, choose one creature you can see within 60 feet.

The target must make a Charisma saving throw against your Schrift save DC.

On a failed save, until the end of its next turn, the target can't benefit from advantage and can't take reactions.

On a successful save, until the end of its next turn, the target can't benefit from advantage.

You can use this action a number of times equal to your proficiency bonus, and you regain all expended uses when you finish a long rest.

Schrift: R - The Roar

Prerequisite: Schrift Bearer

As an action, you unleash a roar in a 15-foot cone. Each creature in the area must make a Constitution saving throw against your Schrift save DC. On a failed save, a creature takes 3d8 thunder damage and is pushed up to 10 feet away from you. On a successful save, it takes half as much damage and isn't pushed. You can use this action a number of times equal to your proficiency bonus, and you regain all expended uses when you finish a long rest.